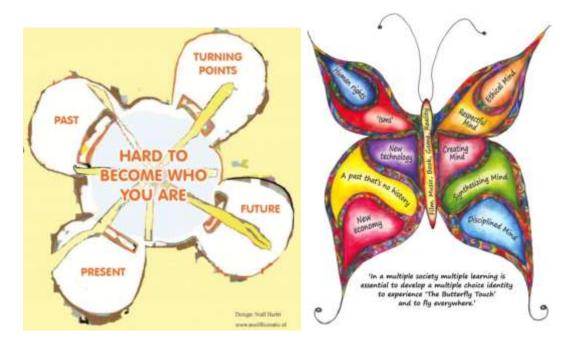
Synopsis book 'Hard to become who you are'

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'Man makes history but he doesn't know which history' (Jorge Semprun)

It's crazy to write a book about the whole history of mankind in 250 pages. It's not so crazy because there are links to other sources as the film with the same name, music, images, social media, the To-Gather Game, YouTube, Mind Brain and Education, GLO-Maker and the hybrid reality. It's a satellite view, but it's also fine tuning of a specific spot, event or person. The emphasis is on the previous hundred years . During history it is hard to become who they are and this is also relevant for the youth of today in a chaotic, complex and turbulent world. Education is the best way to organize and energize knowledge about the past, the present and the future.. It's a challenge to know and find an own place in turning points such as new economy, new technology, isms, human rights and a past that's no history (see 'Field of View'). dramaturgical consciousness (Jeremy Rifkin).





'BUTTERFLY TOUCH'

According to Jeremy Rifkin a specific consciousness is created to survive in the nomadic, agricultural and industrial society such as the mythological, the ideological, the psychological and finally the dramaturgical consciousness. it's a long and winding road to an empathic civilization, with the emphasis on the previous hundred years.

How can youngsters be prepared for the future? They need ways of thinking, feeling and acting 'outside of the box'. They need a learning landscape with a book, a film, music, a game and reality. They need to have basic knowledge, skills to sort things out and to solve problems in a respectful and ethical way. These are the five minds for the future (Howard

Gardner). Then the wings of the butterfly are closed and the turning points and the five minds are one. Through this 'Butterfly Touch' the youngster can make the right choices at the right moment and place and become a 'multiple choice identity'. It's hard fun, because there's always a battle going on between empathy and evil, good and bad. Who is or will be the winner or the loser? The youth of today should be educated to know what's going on in the past and the present and to do something about it. They should learn about a past that's no history including tribes, feudal warlords, crusades, religious wars in the 16th and 17th century, colonies and imperialism in the 19th century, nationalism in the 19th and 20th century, World War One, fascism and the Holocaust in World War Two, ideologies and pollution. This book is a creative, multi-perspectivistic and passion-driven journey through Europe and the Arab world. Fortunately the 9 young actors from the film are co-travellers to give their own point of view.

Content of the book

Preflection

Field of the Past

- Chapter 1: Hunters and gatherers
- Chapter 2: Philosophers and soldiers
- Chapter 3: Mediaeval city
- Chapter 4: Renaissance, discoveries, religious wars and colonisation
- Chapter 5: Double Revolution
- Chapter 6: World War One
- Chapter 7: World War Two
- Chapter 8: Cold War

Field of the Present

- Chapter 9: New World (Dis)Order?
- Chapter 10: Crisis? What Crisis?!

Field of the Future

• Chapter 11: To-Gatherland

So the readers may know where they are coming from, who they are and who they want or should be. It's emotional knowledge because '*we feel and therefore we learn*' (Mary Helen Immordino). Each learner may develop an own learning style and play an own role or a mix of roles. Do they want to use a constructivist, blended, real life, sustainable or passion-driven learning style? Do they want to use the five minds for the future as a perpetrator, a collaborator, a by-stander, a protestor or a victim? It's up to them.